

Welcome to the Londonderry Branch _____

Opened in 2018, the Londonderry Branch is in Ward tastawiyiniwak (ᑕᐢᑕᐱᐱᐱᐱᐱᐱ) and serves as an accessible space for the surrounding community. This 9,800-square-foot structure is home to a collection of nearly 30,000 items and offered nearly 800 programs in 2024, fostering learning, creativity, and community connections.

312,900
VISITS
IN 2024



**143,800
ITEMS
BORROWED
PER YEAR**

13,400
CLASS
VISITORS

Features and Spaces

Makerspace

The Londonderry Branch Makerspace supports hands-on learning with creative computers and vinyl cutting equipment. With these tools, customers design and produce projects using vinyl, paper, fabric, and more.

Program Room

The medium-sized program room is a brightly lit space at the back of the library, with large windows looking into the children's area.

Capacity: 60 people

Includes:

- Wall mounted 93-inch TV with USB, AUX, VGA and HDMI inputs
- 10 tables
- 35 chairs

Book a Room!



Services and Amenities

- Printing, scanning, and faxing
- 20 public computers
- Free Wi-Fi
- Parking lot
- Universal washroom
- Study room
- Bookable program room
- Community gallery space
- Early literacy iPads
- Home delivery services
- Settlement services
- Early literacy, digital literacy, and other programs for all ages



Where Technology Meets Community

Located inside Londonderry Mall, the branch serves a broad area covering 30 northeast Edmonton neighbourhoods—making it the largest geographic catchment of any EPL location. Opened in 2018 with a newly redesigned layout, the branch has become a popular gathering spot. Teens, in particular, are drawn to its on-floor video gaming, which helps make the branch a lively hub where community and creativity come together.



Ward: tastawiyiniwak
(ᑕᐱᑕᐱᐅᐅᐅᐅᐅᐅ)

Address:
Suite 166 Londonderry Mall,
137 Avenue 66 Street NW
Edmonton, AB T5C 3C8

Phone: (780) 496-1814

Branch Hours:

Monday to Thursday: 10 a.m.–9 p.m.
Friday and Saturday: 10 a.m.–6 p.m.
Sunday: 10 a.m.–5 p.m.

For more information, scan the QR code.

